

Sets

Set is a sub interface of the Collection interface.

Set contains a list of objects without any objects that are equal to each other.

Only one null object is allowed in a set.

Sets contain a method, `toArray()`, that will return an array of the elements of the set.

When adding objects to a set, a boolean is returned describing whether or not the added object was successfully added(`true`) or if was ignored(`false`).

The `addAll()` method takes a Collection as a parameter and adds all of the elements within the collection to the set, as well as returns a boolean like the `add` method.

The `remove()` and `removeAll()` methods remove the specified object/collection and returns a boolean similar to `add()` and `addAll()`.

`AbstractSet`, `HashSet`, `LinkedHashSet`, and `TreeSet` are all classes that implement `Set`.

When making a class that implements a `Set` or `Map`, and in which order is not important, you should implement a Hash version, and thus need to implement methods `.equals()` and `.hashCode()` in order to keep runtime down. (Trust us, runtime skyrockets if you don't)

There is a `retainAll()` method that takes a collection and will remove all of the elements within the set that aren't within the given collection and ignore the elements of the collection that aren't within the set.

`Map` is an interface that allows you to map some sort of keys to some sort of values. The keys are like a set; you cannot have duplicate keys. Keys may map to at most one value. There are three collection views that can be used with a map interface: the keys can be viewed as a set, the values can be viewed as a collection, or the mapping can be viewed as a set of keys mapped to the values.

The `containsKey(Object key)` and `containsValue(Object value)` methods return whether or not the given value or key is contained in the mapping.

The `entrySet()`, `keySet()`, and `values()` methods return a set view of the mapped entries, a set view of the keys, and a collection view of the values, respectively.

The methods `get(Object key)` and `remove(Object key)` respectively get or remove the value mapped to by the given key.

There are also methods like `put(K key, V value)` and `putAll(Map m)` that allow the adding of mappings.

Like with set, there are `equals()` and `hashCode()` methods.

There are also `clear()`, `isEmpty()`, and `size()` methods, which (rather obviously) clear the

mapping, test for emptiness, and return the number of mappings respectively.